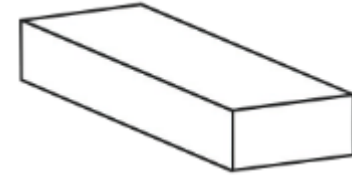
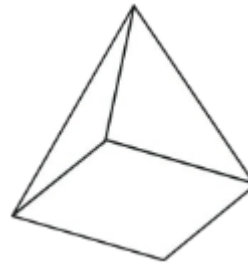
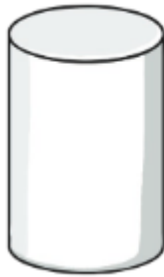
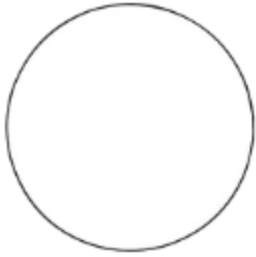


LO: To be able to identify 3D shapes and their properties

SC: I can count the number of vertices

I can count the number of faces

I can name 3D shapes



Number of vertices \_\_\_\_\_

Number of vertices \_\_\_\_\_

Number of vertices \_\_\_\_\_

Number of vertices \_\_\_\_\_

Number of faces \_\_\_\_\_

Number of faces \_\_\_\_\_

Number of faces \_\_\_\_\_

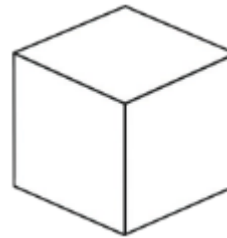
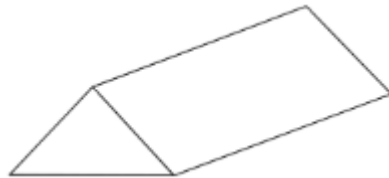
Number of faces \_\_\_\_\_

Name \_\_\_\_\_

Name \_\_\_\_\_

Name \_\_\_\_\_

Name \_\_\_\_\_



Number of vertices \_\_\_\_\_

Number of vertices \_\_\_\_\_

Number of vertices \_\_\_\_\_

Number of vertices \_\_\_\_\_

Number of faces \_\_\_\_\_

Number of faces \_\_\_\_\_

Number of faces \_\_\_\_\_

Number of faces \_\_\_\_\_

Name \_\_\_\_\_

Name \_\_\_\_\_

Name \_\_\_\_\_

Name \_\_\_\_\_

sphere  
hemisphere

cuboid  
cube

cone  
square-based pyramid

cylinder

triangular prism