## Angles of Turn

(A game for 2 to 4 players)


## You will need

- This playing board
- A set of Instruction cards (cut up)
- Counters or cubes


## How to play

- Shuffle the Instruction cards and place them face down on the table.
- Players take in turns to take a card and read the instructions out loud. They imagine they are standing in the centre of the 2D shapes, facing the square and then follow the instructions given. They say out loud what shape they are now facing.
- The other players check to see if they are right. If they are right, they can take a counter. Then the next player takes their turn.
- When all the cards have been followed, the winner is the player with the most counters.

| Face the triangle <br> and half turn <br> clockwise | Face the hexagon <br> and quarter turn <br> anti-clockwise | Face the square <br> and whole turn <br> clockwise |
| :---: | :---: | :---: |
| Face the pentagon <br> and 3 quarters turn <br> clockwise | Face the octagon <br> and half turn <br> anti-clockwise | Face the oval <br> and quarter turn <br> clockwise |
| Face the circle <br> and whole turn <br> anti-clockwise | Face the oblong <br> and 3 quarters turn <br> anti-clockwise | Face the square <br> and half turn <br> clockwise |
| Face the circle <br> and quarter turn <br> anti-clockwise | Face the triangle <br> and whole turn <br> clockwise | Face the oblong <br> and 3 quarters turn <br> clockwise |
| Face the pentagon <br> and half turn <br> anti-clockwise | Face the octagon <br> and quarter turn <br> clockwise | Face the oval <br> and whole turn <br> anti-clockwise |
| Face the hexagon <br> and 3 quarters turn <br> anti-clockwise | Face the oval <br> and half turn <br> anti-clockwise | Face the circle <br> and half turn <br> clockwise |

